

Dearne & Don 2025 League Programme

Date	Competition	Start	Ref	Fixtures Grid
02-Apr-25	Not required	N/A		
09-Apr-25	Not required	N/A		
16-Apr-25	League R1	7pm (6:30pm No lights)	R1	See Bowlsnet
23-Apr-25	League R2	7pm (6:30pm No lights)	R2	See Bowlsnet
30-Apr-25	League R3	7pm	R3	See Bowlsnet
07-May-25	League R4	7pm	R4	See Bowlsnet
14-May-25	League R5	7pm	R5	See Bowlsnet
21-May-25	League R6	7pm	R6	See Bowlsnet
28-May-25	League R7	7pm	R7	See Bowlsnet
04-Jun-25	JB Qual.	7pm		Drawn 22nd May Progress Meeting
11-Jun-25	Singles Qual	7pm (Final - See bel)		Drawn 22nd May Progress Meeting
18-Jun-25	League R8	7pm	R8	See Bowlsnet
25-Jun-25	League R9	7pm	R9	See Bowlsnet
02-Jul-25	Pairs Qual	7pm (Final - See bel)		Drawn 19th June Progress Meeting
09-Jul-25	League R10	7pm	R10	See Bowlsnet
16-Jul-25	League R11	7pm	R11	See Bowlsnet
23-Jul-25	JB / ED 1	7pm		Drawn 19th June Progress Meeting
30-Jul-25	League R12	7pm	R12	See Bowlsnet
06-Aug-25	League R13	7pm	R13	See Bowlsnet
13-Aug-25	League R14	7pm	R14	See Bowlsnet
20-Aug-25	JB / ED 2	7pm		Drawn 31st July Progress Meeting
27-Aug-25	League R15	7pm (6pm No lights)	R15	See Bowlsnet
03-Sep-25	League R16	7pm (6pm No lights)	R16	See Bowlsnet
10-Sep-25	League R17	7pm (TBA No lights)	R17	See Bowlsnet
17-Sep-25	League R18	7pm (TBA No lights)	R18	See Bowlsnet
24-Sep-25	Free date 1	Would be 7pm (If lights)		Emergency if R18 postponed (weather)

Sunday Finals

13-Jul-25 Singles Merit - Venue TBA

10-Aug-25 Pairs Merit - Venue TBA

31-Aug-25 Ernest Daniel Final - Venue TBA

07-Sep-25 John Barlow Final - Venue TBA

No	Section 1	No	Section 2	No	Section 3
1	Clayton West A	1	Honley Con B	1	Brockholes A
2	Farnley Tyas	2	Netherton Con	2	Brockholes B
3	Grange Moor	3	New Mill	3	Clayton West B
4	Honley Con A	4	Penistone A	4	Denby Dale
5	Meltham A	5	Shepley A	5	Holmfirth
6	Millhouse	6	Shepley B	6	Meltham B
7	Thongsbridge A	7	Windmill	7	Penistone B
8	Thurgoland A	8	Friendship	8	Stocksbridge BC
9	Thurgoland B	9	Thongsbridge B	9	Bye
10	Bye	10	Bye	10	Bye

Note Honley Con A play at Farnley Tyas

Note Honley Con B play at Lowerhouses

Note Millhouse have no lights

DEARNE AND DON VALLEY BOWLING LEAGUE RULES FOR 2025 SEASON

- 1 The League holds a list of registrations from the 2024 season which acts as the current eligible list for the start of the 2025 season. Any additional registrations after the start of the season shall be submitted in writing to the League & Competition Secretary (hereafter referred to as the Secretary) who will confirm acceptance or otherwise. All new players must be registered before playing. Anyone found playing without being registered will forfeit the game 21-0.
- 2 At the moment there is no official transfer procedure in place with players able to move Clubs without notice to the Secretary. This still does not release a Club from it's obligation to ensure they keep the Secretary informed of any changes.
- 3 The last date for registering new players is **6th August**, after which no further registrations will be allowed.
- 4 Once a player has played one match for a Club during the season they are tied to that Club.
- 5 The league shall be 'open age' and thus does not have a stipulated age limit.
- 6 Flat shoes only shall be worn on all bowling greens. Hard block-heeled or open-toed footwear is not allowed in any matches.
- 7 Each team shall comprise of eight MALE bowlers.
- 8 All matches shall commence at 7:00pm unless stipulated otherwise on the fixture list (4 jacks on the green at the commencement of the match).
- 9 No player can play for both of their Club's two teams on the same date.
- 10 Following on from rule 9, if either game scheduled on a particular date is played at a later date, once a player has played in one of these fixtures, they shall not be allowed to play in the other revised fixture.
- 11 No practice is allowed for the away team.
- 12 The home team may practice until the starting time.
- 14 Where a team is short of players for that match, they have no obligation to disclose this. During the usual process of numbering cards and conducting the draw, the short player can be placed in any position. This does not supersede Rule 8 where 4 jacks have to be on the green at the commencement of the match.
- 14 The away team shall bowl the first jack.
- 15 In matches where floodlights are to be used, they shall be switched on before the fifth pair of bowlers go onto the green.
- 16 Standard jacks shall be used in all matches and competitions. These shall be provided by the home club (does not supersede John Barlow and Ernest Daniel rule 6).
- 17 Based on the 2024 averages, the **best three remaining** players shall be regarded as A team bowlers for this season and shall not be permitted to play in the B team.
- 18 Following on from rule 16, any player who plays more than **EIGHT games** in the first team in a season shall be classed as a first team bowler for that season.
- 19 No more than two first team bowlers shall be allowed to bowl in a second team match.

- 20 Scoring system. **1 point for a home win** and **1.5 points for an away win**. 2 points for the side with the winning aggregate or in the event of a tie, 1 point each.
- 21 No game must be postponed unless the green is unplayable, i.e. the match is to be played on the scheduled date. No other reason for postponement is allowed; any team not turning up for the scheduled game is to receive 0 points with the other team to receive 10 points, no aggregate to apply.
- 22 The home team shall inform the Secretary within 24 hours if a match is not played on the scheduled date. The match is to be played within **ONE** calendar month. Fixtures falling less than 1 month from the last round of fixtures must be played by the date of the last round. No match is to be played without the prior knowledge of the Secretary.
- 23 Further to rule 21, in the event of the last scheduled match having to be postponed, then an emergency period of 7 days will be granted.
- 24 Once a date for playing a postponed match is agreed, **both** teams are to inform the Secretary of this date by email, copying the other team into that correspondence. Following notification from both teams, only then will the Secretary amend Bowslnet. The Secretary will then confirm in writing to both teams that the fixture is set. Matches played without one or both notifications will be classed as a rule infringement, offending team to be fined accordingly.
- 25 Any team fielding players short in their final two games of the season will be deducted 10 league points per player missing.
- 26 Further to rule 24, if the A team fields players short whilst the B team fields a full team then both the A and B team shall be deducted 10 league points per player missing from the A team.
- 27 All League results are to be entered onto the Bowslnet database by the Home Team's administrator, with the deadline for that Wednesday's game being at 4:00pm on the following Friday otherwise this is deemed a late result and a £1.00 fine is levied. At the moment it is assumed that all Club's can comply with entering results onto the Bowslnet database and therefore there is no provision for postal results.
- 28 Results for re-arranged games are to be entered onto the Bowslnet database by the Home Team's administrator by the next Friday 4:00pm cut-off time.
- 29 In the absence of any presentation evening, all engraved trophies to be presented to Club reps at the Pre-AGM meeting. Club reps are to ensure that these trophies are handed back to the Secretary on or before the May League meeting, 2025 date is 22nd May.

ADDITIONAL RULES IN RESPECT OF MERITS AND MEETINGS FOR 2025 SEASON

- 30 The League has convened a number of official meetings throughout the year. All Clubs not represented at any of these meetings will be fined £5.00 for each meeting missed.
- 31 A £2.00 fine shall be imposed for any rule infringement.
- 32 All players wishing to enter the Singles and Pairs Merits must have played a league game in the current season to be eligible. Note Pairs entrants are to play for the same Dearne & Don Club. Once the draw is made, a player will not be permitted to make a change in partner.
- 33 Dress code to be applied to all Finals (In line with BCGBA rules - see below extract)
Shirts: Must be collared, with sleeves.
Shirts may include the County's insignia, player's name, Club insignia, sponsor's insignia and/or manufacturer's insignia.

Trousers: These shall be black or navy, single colour, full-length tailored trousers or tailored shorts (knee length).

Nothing in the above rule shall be interpreted to allow wearing tracksuits, shell suits, denim, combat trousers, jeggings or skinny jeans. External pockets on the legs are not permissible. Anyone player failing to conform to the standard will not be allowed to play in the final and prize money will be forfeited.

For team contests any offending player must be substituted prior to the commencement of the game. However, if the player's game has commenced, the player shall score nil and the opponent shall receive the maximum.

- 34 Addenda to dress code - No interpretation of this Law allows a player to play in only socks/ stockings or in bare feet.
- 35 In any merit, any player having a bye and then facing an opponent who has already played on the green will be allowed to practice for 15 minutes with one set of woods only. For pairs, the same to apply with one jack to be used between them.
- 36 Anyone qualifying for a final and failing to attend will be excluded from entering the following year's competition.
- 37 All prizes and monies are to be presented after the conclusion of the Competition Final. Any recipient not present for the presentation will be deemed to have forfeited their winnings. Trophies are not to be taken away from the finals day to allow them to be engraved.
- 38 Any matters arising not covered by the above may have to be decided either by the Officers of the League or by Committee but decisions will be taken in the best interest of the League.
- 39 Disciplinary Procedure
 1. Any complaints to be reported to the Secretary within 2 days of the incident.
 2. The transgressor is to reply to the charges within 7 days (of notification).
 3. The transgressor is to attend a hearing within a further 7 days in front of an executive committee of 5 people (The Chairman, The Secretary and 3 other selected Club Delegates who are impartial to either the Complainant or the Reported transgressor).
 4. The executive committee will decide at this hearing the next course of action and that decision will be deemed final with no further course of appeal.

COMPETITION RULES FOR THE JOHN BARLOW AND ERNEST DANIEL TROPHY COMPETITIONS

- 1 Teams to consist of eight men to bowl in pairs, all to be registered Dearne & Don League bowlers for that team. League ruling regarding first and second team bowlers shall apply.
- 2 All players **must** have played 1 match in the league, before the **Qualifying** round of the John Barlow Trophy.
- 3 Players **must** have played 1 league match by the split **First** round stage.
- 4 Players **must** have played 4 league matches by the **Semi-Final** stage.
- 5 A recognised B team player having been selected to play for the A team in the first match may be allowed to return to play for the B team in subsequent rounds provided that this player has played two thirds of the B team matches to date. Furthermore, a player having earlier played for the B team in the competition may also be allowed to play for the A team in subsequent rounds. This player then may be allowed to further play for the B team in in the competition provided that they have played two thirds of the B team matches to date. No other movement allowed.
- 6 Matches are to be played on neutral greens. Both teams are to provide two standard jacks and mats. Note prudent for teams to take along measures and long tapes.
- 7 Wednesday evening matches to commence at 7:00 pm. All four pairs shall take to the green at the same time. Where a team ends up with 7 players, the team shall be permitted to play their single player against the other team. The single player will of course play with one set of woods and play in turn.
- 8 Players not available 15 minutes after the above start time will be scratched and 21 points are to be awarded to the opposing team for each pair scratched. Rule 7 to be applied first.
- 9 Teams playing players not compliant with rules 2, 3 & 4 will forfeit each game 21-0.
- 10 Any team not turning up for a match without informing the Competition Secretary and venue where the match is to be played will be fined £25.00. Furthermore, the team will be excluded from further participation in the competition.
- 11 Where a Club enters more than one team in the competition then subsequently withdraws a team, the team that is withdrawn shall be from the lowest section with the "A" team being the last team to be withdrawn.
- 12 Two pairs from each team shall bowl the first jacks, the first named team on Bowlsnet shall be classed as the home team and have the **odd-numbered** jacks.
- 13 All games to be a full 21 up.
- 14 Team handicaps shall be as follows:

Section 1 Teams - scratch
Section 2 Teams - 10 start
Section 3 Teams - 20 start
- 15 The team handicap is added to the aggregate with the highest score declared the winner. In the case of a tie, the match to be settled by **any** two players who have played, to play five ends; highest score wins. These players shall be nominated by their team captains after the initial four games have been completed. The side winning the toss will lead the jack on the 1st, 3rd and 5th ends. The other team to lead the jack on the 2nd and 4th ends. In the event of a tie,

- a further sudden death end(s) will be played, with the control of the jack to keep alternating.
- 16 The winning team is responsible for entering the result onto the Bowlsnet database within the same timeline permitted for league matches; the £1.00 fine to apply to late results.
 - 17 The Ernest Daniel and John Barlow Trophy Finals Day is to be played on separate dates, both of which will be on Sunday. Both respective Finals Day's to start at 2:30pm. Note any match still playing when the result is resolved must leave the green immediately.
 - 18 Note: Dress code is to apply on Finals day - refer to main league rules for definition. Any offending player must be substituted prior to the commencement of the game. However, if the player's game has commenced, the player shall score nil and the opponent shall receive the maximum score.
 - 19 All prizes and monies are to be presented after the conclusion of the Competition Final. Any recipient not present for the presentation will be deemed to have forfeited their winnings. Trophies are not to be taken away from the finals day to allow them to be engraved.

LEAGUE CHARTER FOR HOSTING MERIT ROUNDS

The following consist of the minimum requirements for Clubs hosting merit rounds.

- 1 A representative of the Club must be at the green in time to administer the scratching time and draw. Furthermore the representative must remain to run the competition until the conclusion. The Club will then become responsible for issuing the results through to the Competition Secretary within 48 hours.
- 2 Toilet facilities must be made available throughout. The Club is also to make every effort to provide seating for players and supporters.
- 3 All equipment must be provided by the host club. However the provision of measurers is merely optional.
- 4 Provision of refreshments is at the discretion of the host club.

LEAGUE CHARTER FOR HOSTING FINALS

- 1 The Final will be administered by the Competition Secretary or a designated representative who will manage the scratching time and draw and the Competition through to it's conclusion.
- 2 All equipment must be provided by the host club. The Club is also required to provide a team of measurers throughout the duration of the event.
- 3 The League will run a raffle, the proceeds of which will be retained by the League. The League will donate prizes, however private donations are welcome.
- 4 The host club will lay on food and refreshments throughout the day, the proceeds to be retained by the host club.